

ABOUT ME

- ◇ Versatile 2D artist
- ◇ Valuable 3D skills
- ◇ 8+ years of experience
- ◇ Adaptable to a wide range of visual styles
- ◇ Able to follow art direction
- ◇ Global understanding of projects
- ◇ Team leading capacities
- ◇ Fast learner
- ◇ Good social skills
- ◇ French & English written and spoken
- ◇ Permanent Resident in Canada
- ◇ Passion for the Entertainment Industry
- ◇ Curious & open minded

DAMIEN FOURNET



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Damien Fournet



Homelet

SKILLS

2D CG ART		COMMITMENT	
2D VECTOR ART		ADAPTABILITY	
STORYBOARDING		AUTONOMY	
3D MODELING		TEAMWORK	
3D TEXTURING		ORGANISATION	
DESKTOP PUBLISHING		TIME MANAGEMENT	
2D ANIMATION		CRITICAL DECISION MAKING	
3D ANIMATION		ART DIRECTION	
3D RIGGING		TECHNICAL SUPERVISION	

YOUR COMPANY

Ready when you are !



CG ARTIST (LEAD) - Aptitude X

January 2013 > November 2013 - Montréal (ca)

- Production (50%):**
Concept art and design, 2D/3D game assets, Integration in *Unity*, UI, Logos, Marketing tools...
- Management (30%):**
Style research, Team coordination, Time/Effort estimates, Production methods
- Other (20%):**
Game concepts, Game design, Marketing support, QA



SENIOR ARTIST - Side City-NYX

2015 > Now - Montréal (ca)

- Production (100%):**
Design, Production, UI, Adaptation for slot machines and online casino games



ART DIRECTOR - Talented Frogs

July 2010 > 2012 - Montréal (ca)

- Production (50%):**
Concept art and design, 2D game assets, UI, logos, marketing tools...
- Management (40%):**
Style research, Team coordination, Plannings, Time/Effort estimates, Production methods and supervision
- Other (10%):**
Game concepts, Marketing, HR support, Team training



CG ARTIST, ART TEACHER - Freelance

2009 > 2010 - Bordeaux/Toulouse (fr)

- Art teaching - ESAA school (50%):**
Establishing programs over 3 years, Comic design and storyboarding classes, Traditional and CG techniques training, Students rating and follow up
- Concept art (30%):**
Character, Environment and Assets design for TV animated series projects «Happiness» and «NetQuest» for *La Ménagère*
- 2D animation (20%):**
Character designs and *Flash* animations on «Les métiers de l'Espace» with *Idéokilo* for the *CNES*



3D ARTIST - Arc Center

January 2006 > December 2008 - Toulouse (fr)

- Production (90%):**
3D modeling, Texturing and Rendering of architectural projects and real estate
- Other (10%):**
2D art, Marketing tools, Software demonstration and training, Interaction and presentation with clients



PREVIOUS EXPERIENCES - Miscellaneous

Anytime - Anywhere

- Positions:**
DTP operator (*€urocéanes*), Web editor (*Sud Ouest* journal), DTP teacher substitute (*ESAA*)...
- Internships:**
DTP/Marketing (*Cordier Mestrazat & Domaines*) and Webdesign (@*t internet*)
- Other:**
Character designs (indie project), Matte paintings and voice acting (short film), Various prizes in art/comics contests (*Gnomon*, *Agoulême* festival, *Deviant Art*...



SCOLARSHIP

Up to 2002 - Bordeaux (fr)

- Qualified CG/Multimedia:**
EDAAG school (now *ESAA*) - Grade A pass
- A level:**
Camille Jullian high school - Plastic arts effective